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of this solution key was originally just to practice. But then I realized that this key was also useful for collaborating with fellow CS170 students as well. For corrections email ra ymondhfeng@berkel ev.edu.

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5.1 The PrimPage 10/34

DijkstraAlgorithm er Arbitrarily select node e as the initiaJ frag ment. Arcs are added in the following order: (d,e), (b,d), (b,c) {tie with (a,b) is broken arbitrarily}, (a, b), (a, J). Kruskal's Algorithm Start with each node as a fragment. Arcs are added

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6: Dynamic

programming

Chapter 7: Linear

programming

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Computer Science
Chapter 0 Prologue
Look around you.
Computers and
networks are
everywhere,
enabling an intricate
web of com-plex
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human activities:
education,
commerce,
entertainment,
research,
manufacturing,
health

Algorithms - UPC Universitat Politècnica de Catalunya 6.21 (DPV) Let C(v) be the size of a

minimum vertex cover of the subtree rooted at v. Answer: C(root) Base Case: C(leaf) = 0. Case 1 (v is in the solution) Then the optimal way to extend the partial solution is to take the optimal solution of each child. i.e. 1 + ??:? ??? ?? ?)?(?

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12(x+2). (5 marks)
Rearrange the
equation to get it in
intercept form, or
solve y= 0 for x ...

Answers, Solution
Outlines and
Comments to
Exercises
Chapter 6 Dynamic
programming In the
preceding chapters
we have seen some
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elegant design principlesŠsuch as divide-and-conquer. graph exploration. and greedy choiceŠthat vield denitive algorithms for a variety of important computational tasks. The drawback of these tools is that they can only be used on very specic Page 27/34

types of problems.

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subsequence, and so on. In such cases, we seek a solution that (1) satises certain constraints (for instance, the path must use edges

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Algorithms 1 > Chapter 6 > Problem 6.22 Give an O(nt) algorithm for the following task.Input: A list of n positive integers a1 Problem 6.22 Chapter 6

Give an O(nt)
algorithm for the
following task.Input:
A ...
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